

# Job Journey

## ☰ Scenario

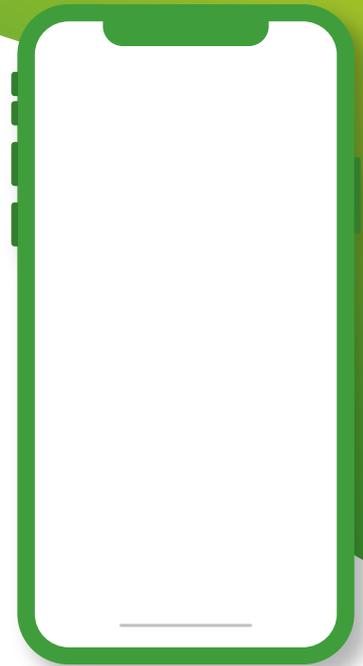
National Careers Week wants to build an app for primary pupils to help them find out about all the different jobs there are out there. Pupils are asked to concentrate on one area of employment and develop ideas for one of the following:

## ☰ Methodology

Arrange for pupils to have a lesson on the various kinds of qualifications that are available in the UK. This might be delivered by a careers adviser or teacher.

There are 8 qualification levels in the UK which cover all 16+ exams. Details can be found

[www.gov.uk/what-different-qualification-levels-mean/list-of-qualification-levels](http://www.gov.uk/what-different-qualification-levels-mean/list-of-qualification-levels)



## ☰ Activity

Split your pupils into small groups – their objective is to design a game which they could play with year 6 pupils coming up into secondary school to show them what the qualifications are and what kinds of job they might lead to.

The game can be played virtually on the app.

Pupils need to identify the key to a successful game is simplicity and thus they need to simplify the information they have. For example, that there are lots of different qualifications but for primary pupils it's the levels that are the important and where they can be gained. E.g. that Levels 1,2 and 3 can be done at school or college and that 4,5 and 6 can be college or the workplace and that 6 and above can be in university and/or workplace.

## ☰ Judging criteria

Each outcome will be judged separately and allocated marks out of 5 for:

### Game

- Appropriateness of game to primary pupils
- Linking jobs to the levels of qualifications
- Originality of design ideas

Judging in the first instance will be undertaken by members of the NCW board. Winners will be the top 3 that score the highest. In the event of a tie a representative of one of our sponsors will choose the final places.